



# BRANDON SCHOOL DIVISION

FORM 1007.1

Adopted: Motion 79/2014; July 7, 2014

## Social Media Contract

Dear Meadows Parents/Guardians:

Please find our social media policy attached. We are trying to consolidate the process of signing waivers every time your child would like to use a social media site this year, by putting everything on one form.

The programs we will use this school year are listed on the attached Social Media Contract.

Please keep in mind that other great resources may be discovered this year, and we will simply send home a separate form explaining that resource/site to get your permission to use it. If there is anything listed you do not wish your child to use, simply stroke it out on the contract.

Students may use some, or all of these programs, depending on the classes he or she attends.

The following is an explanation of each site we would like your permission to use:

**Mathletics** – Math program with activities, tests and drill practice for each grade’s curriculum. Our students use this as part of our Math program. [www.mathletics.ca](http://www.mathletics.ca)

**Spelling City**- An award winning game-based learning program for vocabulary, spelling, phonics, writing and language arts. [www.spellingcity.com](http://www.spellingcity.com)

**Everfi** – Online courses to teach financial literacy, digital citizenship, social issues, critical thinking, finances, mathematics, etc. [everfi.com](http://everfi.com)

**Khan Academy** – Provides full courses, videos, activities and tutorials for Math, Science, Computer Science, History, Art, Etc. [www.khanacademy.org](http://www.khanacademy.org)

**Class Dojo** – A community building tool to help teach students to build a positive classroom environment. [www.classdojo.com](http://www.classdojo.com)

**Hour of Code** – Provides an introduction to computer science & coding. [hourofcode.com/ca](http://hourofcode.com/ca)

**Prezi** – Online presentation software. [prezi.com](http://prezi.com)

**Sumdog** – Games and activities for math and language arts. [www.sumdog.com](http://www.sumdog.com)

**Nearpod** – An interactive presentation and assessment tool. It can include quizzes, polls, videos, images, drawings, web content, etc. [nearpod.com](http://nearpod.com)

**Weebly** – Weebly is used to create web sites. [www.weebly.com](http://www.weebly.com)

**Instructables** – This is a do-it-yourself web site. It allows you to explore, document and share do-it-yourself creations. [www.instructables.com/](http://www.instructables.com/)

**Classcraft** – This program helps teachers motivate, manage and engage their students by transforming desired classroom behaviour into a role playing game. [www.classcraft.com](http://www.classcraft.com)

**MinecraftEDU** – An open-world game that promotes creativity, collaboration, and problem-solving in an immersive environment where the only limit is your imagination. [education.minecraft.net](http://education.minecraft.net)

**Raz-Kids** – An online guided reading program with interactive e-books, downloadable books, and reading quizzes. [www.raz-kids.com/](http://www.raz-kids.com/)

**Kodable** – This teaches younger students the basics of computer programming. [www.kodable.com](http://www.kodable.com)

**Code Academy** – Computer programming using a variety of different languages including python, java, ruby, HTML, CSS, etc. [www.codecademy.com](http://www.codecademy.com)

**Code Studio** – This is affiliated with The Hour of Code and offers full courses on learning to code using engaging activities. [studio.code.org](http://studio.code.org)

**Easel.ly** – A site to create infographics and visual representations of your learning. [www.easel.ly](http://www.easel.ly)

**Kahoot!** - This is a site that allows students to take and make quizzes about any content area. Quizzes are made by teachers, and students alike. This makes learning like a game. [www.kahoot.com](http://www.kahoot.com)

**YouTube** – For video tutorials and informational videos. [www.youtube.com](http://www.youtube.com)

**Adobe Spark** – Online graphic design application. [spark.adobe.com](http://spark.adobe.com)

**Zap Zap Math** – Math games for skill building. [www.zapzapmath.com](http://www.zapzapmath.com)

**Quizlet** – Vocabulary and flashcard learning web site. [quizlet.com](http://quizlet.com)

**Powtoon** – Create animated presentations. [powtoon.com](http://powtoon.com)

**Please fill out the attached Social Media Contract and return it to the school.**

**Thank you!**



# BRANDON SCHOOL DIVISION

## SOCIAL MEDIA CONTRACT

I, \_\_\_\_\_ [*student name*], acknowledge and agree that before I can access a

- Mathletics
- Spelling City
- Everfi
- Khan Academy
- Class Dojo
- Hour of Code
- Prezi
- Sumdog
- Nearpod
- Weebly
- Instructables
- Class Craft
- MinecraftEDU
- Raz Kids
- Kodable
- Code Academy
- Code Studio
- Easel.ly
- Kahoot!
- YouTube
- Adobe Spark
- ZapZap Math
- Quizlet
- Powtoon

account/site hosted by: \_\_\_\_\_ (name of teacher)

I will abide by the following rules:

1. I will only use the site for the purpose of communicating as outlined in the attached project outline.
2. I will always be respectful in my communications with others and will not use any profane language or say anything which may offend anyone else.
3. I understand that my communication on the site is governed by the Brandon School Division's Student Conduct, Harassment and Respectful Workplace Policies. (Refer to 5026, 7004 and 1015). If I breach any of these rules I may be disciplined and/or lose my ability to access the site as well as lose computer privileges at my school.
4. I understand that anything I post on the site, or any communication I have with other users on the site, whether on a public wall or as a personal message, is not a private communication and may be viewed by my teacher, the principal, other students and users of the site.
5. I understand that anything I post on the site may stay available on the internet forever and cannot be deleted.
6. I also understand that I am not required to have an account and to access the site in order to pass my coursework at the school.
7. I have discussed and reviewed this document, the project outline, and the Social Media Policy with my parents, where I am under the age of 18.

Name of Student \_\_\_\_\_ Grade Assignment \_\_\_\_\_

Student Signature \_\_\_\_\_

Parent/Guardian Signature \_\_\_\_\_ Date \_\_\_\_\_